

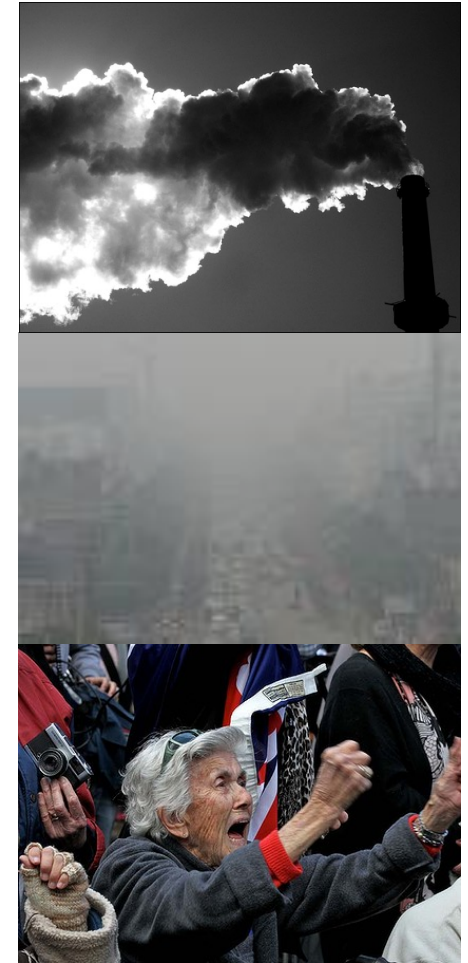
# Incentive Schemes for Community Sensing

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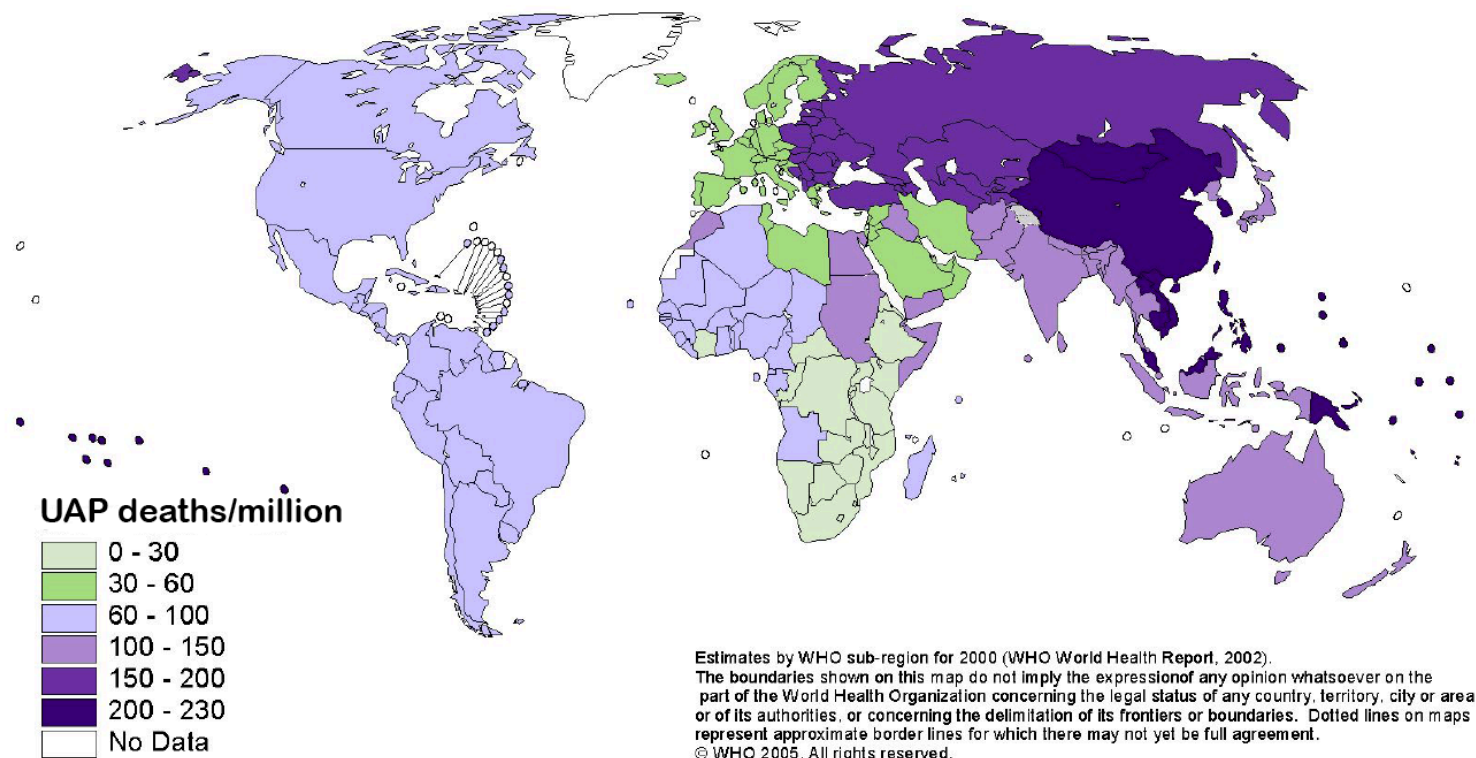
# Why Sensing

- For **Truth**
  - Collect evidence of important environmental phenomena that are not easily observable / quantifiable.
    - How hot is it out there?
    - How polluted are the air and the waterways?
    - How much emissions were created by X corporation?
  - Evidence before policy.



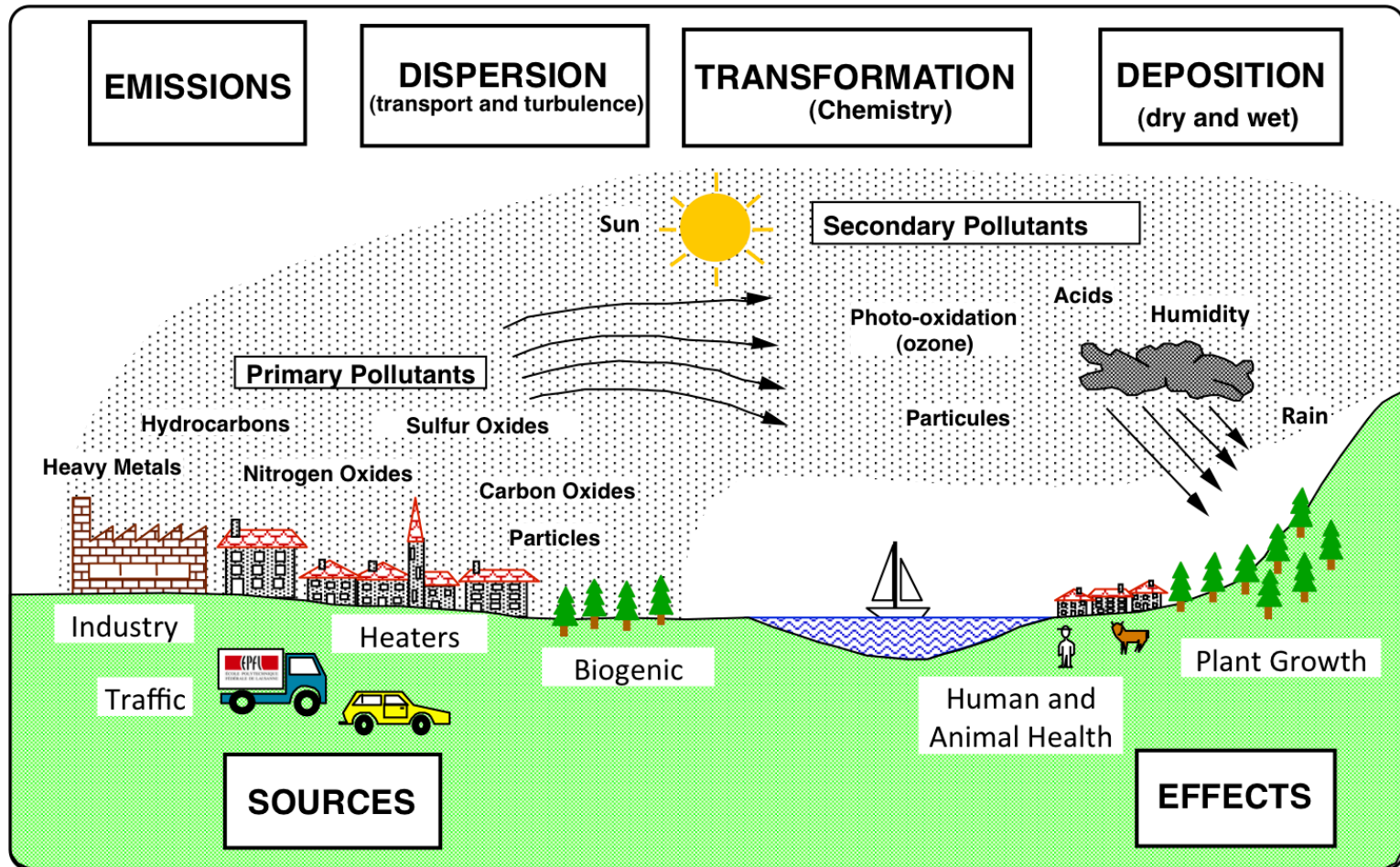
# Health Impact of Air Pollution

## Deaths from urban air pollution





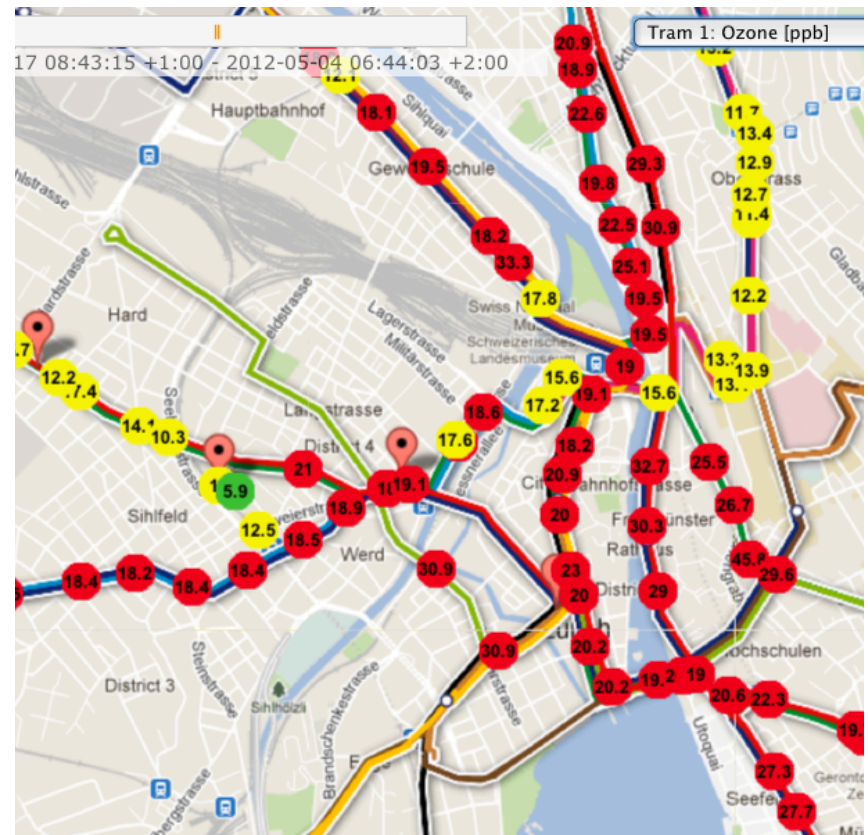
# Story of Air Pollution





# Why Mass-Sensing

- Air pollution varies in space and time
  - A single station is not sufficient for analyzing exposure
  - A mass deployment is required for detailed picture
- Results may be used for:
  - Everyday decisions
  - Health warnings
  - Exposure studies
  - Emission monitoring



# Planned vs. Community Sensing

Centrally Allocated,  
Top Down

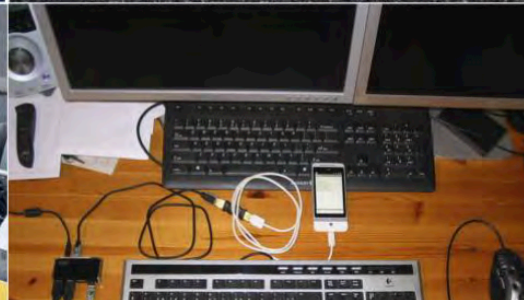
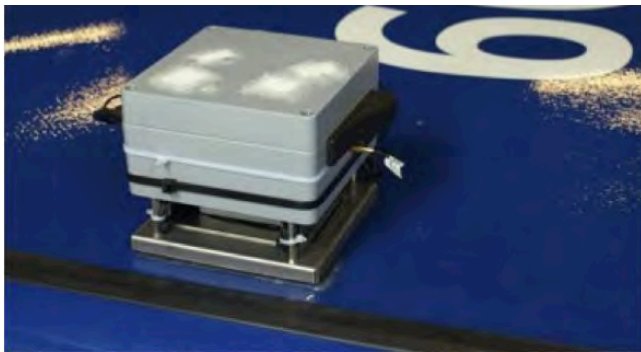


Grass-root participatory,  
Bottom Up



# Community Sensing

- A **community of agents (sensors)** making measurements and report values to a **center**



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# Community Sensing

- The **center** aggregates agent measurements, integrate them to an model, and publishes a pollution map as a public service



# Community Sensing Challenges

- Supply:
  - Each **agent (sensor)** needs to be compensated for their investment and maintenance
    - Accuracy may degrade without adequate maintenance
- Demand:
  - The **center** needs the **agents** to continuously report reliable measurements
  - The **center** has no direct control. It can't tell the agents:
    - Where to go
    - Report what they really think or measured

# Incentive Schemes

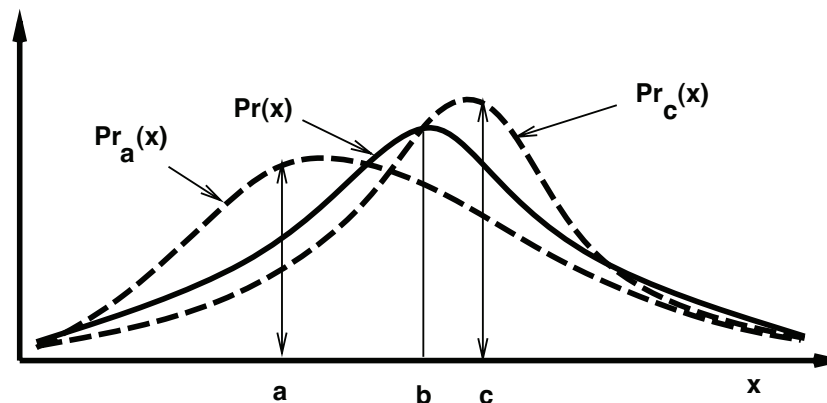
- Needed:
  - An **incentive-compatible** mechanism that facilitates good reporting policy:
    - Continuous reporting of good measurements.
- Rewards:
  - Monetary: compensate sensors for providing measurements
  - Reputation: exclude sensors that provide wrong measurements (maliciously or otherwise)



# A Game Theoretic Setting

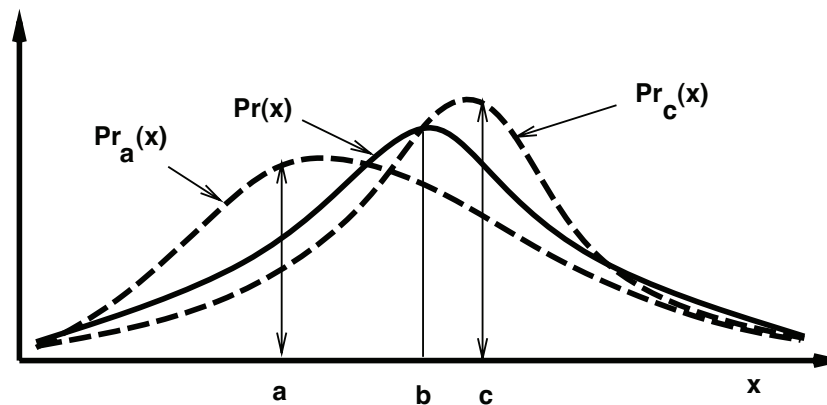
At a given time and location:

- the center publishes statistics for a public prior probability  $R(v)$  that the pollution level is  $v$ .
- Agents adopt  $R(v)$  as their prior expectation  $Pr(v)$ .
- After observing measurement  $o$ , the agent has an updated private posterior  $Pr_o(v)$ .



# First Mechanism

- Mechanism with **Proper Scoring Rules** [Savage, 1971; Papakonstantinou, Rogers, Gerding and Jennings 2011]
  - Agent report the posterior distribution  $\text{Pr}_o$  to the center
  - The center evaluates it with the observed the ground truth  $g$  and computes the actual reward:
    - $P(\text{Pr}_o, g) = a + b * S(\text{Pr}_o, g)$
- **Incentive Compatible**: highest expected payoff comes from reporting true private beliefs.



# Example with Scoring Rule

- Common Prior:  $L=0.1$ ,  $M=0.5$ ,  $H=0.4$
- Quadratic Scoring Rule:

$$pay(\bar{x}, p) = a + b \left( 2p(\bar{x}) - \sum_v p(v)^2 \right)$$

- Agent Posterior:  $L=0.1$ ,  $M=0.8$ ,  $H=0.1$
- Payment for ground truth= $M$ :
  - $a + b * (2*0.8 - (0.1^2+0.8^2+0.1^2))$
- Expected Payment
  - $a + b * (0.1*(2*0.1 - (0.1^2+0.8^2+0.1^2))$   
           $+ 0.8*(2*0.8 - (0.1^2+0.8^2+0.1^2))$   
           $+ 0.1*(2*0.1 - (0.1^2+0.8^2+0.1^2)))$   
=  $a + 0.66 * b$
- For non-truthful report  $L=0.1$ ,  $M=0.3$ ,  $H=0.6$ ,  
Expected Payment =  $a + 0.15 * b$

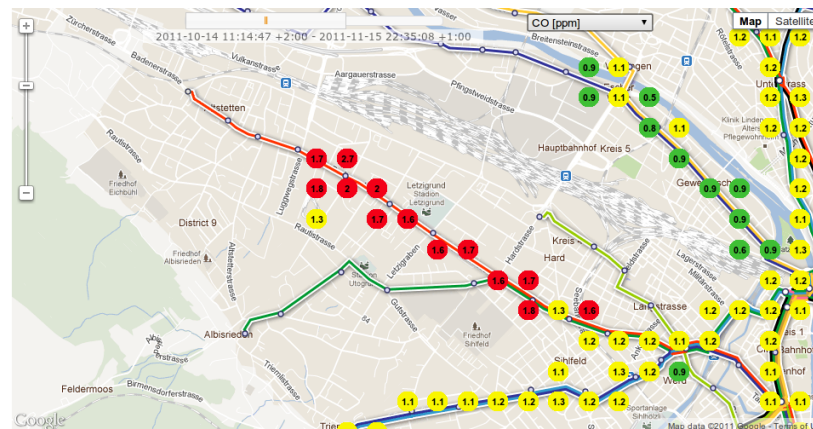


# Problems with Applying Scoring Rules

- Ground truth is required to evaluate the agent's report
  - Sensors measuring at exactly the same place and the same time.
- Agent would require to submit its full posterior distribution
  - Problematic if the posterior cannot be nicely described (needed likelihood for every possible value)

# Overcoming Lack of Ground Truth

- Solution: based on peer prediction [Miller, 2005]
  - Substitute ground truth with peer reports
  - Truthful reporting becomes a Nash-equilibrium
    - If all others report truthfully, best strategy is to report truthfully



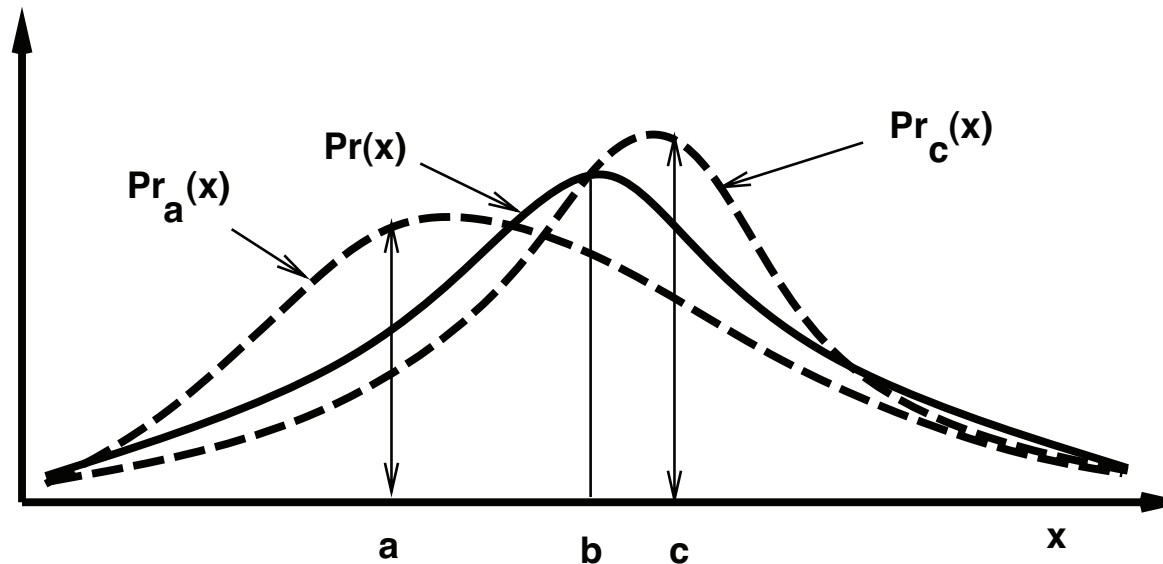
# Evaluating Sensing Reports

- Poll Mechanism: substitute ground truth with a stochastically relevant signal
  - An **integrated environmental model** that computes an **unbiased estimate** from **other agents' reports** and physical knowledge
  - Agents make inference based on their belief of the model outcome
  - Assumption: when there are sufficient reports, the model output is an unbiased estimator of the ground truth.



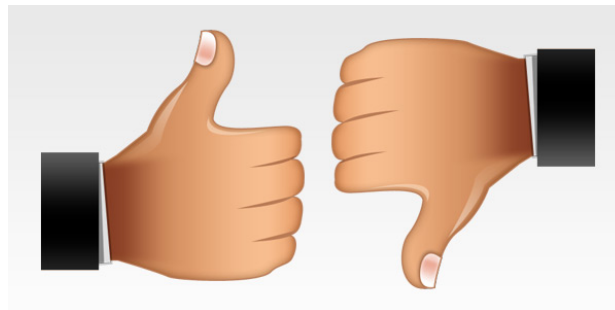
# A New Incentive Scheme

- Pr = Agent belief of the model estimation
- Assumption: the agent believes in his measurement fitting the model:
  - $\text{Pr}_o(\text{green}) / \text{Pr}(\text{green}) > \text{Pr}_o(o') / \text{Pr}(o')$  for all  $o' \neq o$ .



# A New Incentive Scheme

- Poll Mechanism
  - Once report  $s$  is submitted, the center computes an unbiased estimate  $m$ , and reward the agent with payment function according to the public prior  $R$ .  
 $P = a + b * T(s, m, R)$ :
    - $T(s, m, R) = 1 / R(s)$  if  $s = m$ ;
    - $T(s, m, R) = 0$  otherwise.



# Why it works

- Suppose agent measures  $v$ :
  - Expect payment for reporting  $v$ :
$$= a + b * \text{Pr}_o(v) / R(v)$$
  - By assumption:
    - $\text{Pr}_o(o) / \text{Pr}(o) > \text{Pr}_o(v) / \text{Pr}(v)$  for all  $v \neq o$
  - Truthful reporting has the highest expected payoff.
  - No other assumption about the posterior is required.

# Example with Poll Mechanism

- Common Prior:  $L=0.1$ ,  $M=0.5$ ,  $H=0.4$
- Agent Posterior:  $L=0.1$ ,  $M=0.8$ ,  $H=0.1$
- Payment Function:
  - $P(s, m, R) = a + b / R(s)$  if  $s=m$   
=  $a$  otherwise.
- Expected Payment:
  - $L: a + b * 0.1 / 0.1 = a + b$
  - $M: a + b * 0.8 / 0.5 = a + 1.6*b$
  - $H: a + b * 0.1 / 0.4 = a + 0.25*b$

# Summary

- Community sensing needs good incentive schemes
- A practical, incentive compatible mechanism for community sensing
- Further work is needed to handle collusion, handling large external incentives, etc.